Ideas to Implement the Comprehensive Model

Teaching Values through the Curriculum

Comprehensive character education compels us to teach to the whole child - Head (cognitive), Heart (affective), and Hand (behavior). SEE provides workshops to understand and recognize teaching strategies to reach these three domains while integrating the objectives of Bloom's Taxonomy (see below) into lesson planning.

Bloom's Taxonomy*
Benjamin Bloom created this taxonomy for categorizing levels of abstraction that can be applied to developmentally appropriate instruction. The taxonomy provides a useful structure in which to categorize instruction and application of lessons which include character objectives.

Competence	Skills Demonstrated
Knowledge	Observation and recall of definitions of character
	Knowledge of examples, role models
	Knowledge of behaviors that demonstrate specific character traits
	Mastery of subject matter
	Question Cues: list, define, tell, describe, identify, show, label, collect, examine, tabulate, quote, name, who, when, where, etc.
Comprehension	Understanding a continuum that defines each character trait
	Grasp meaning and benefit of positive character
	Translate knowledge character into new context
	Interpret facts, compare, contrast
	Order, group, infer causes
	Predict consequences, understand strategies to develop character
	Question Cues: summarize, describe, interpret, contrast, predict, associate, distinguish, estimate, differentiate, discuss, extend
Application	Use definitions of positive character in personal and group goal setting
	Use strategies of character development
	Solve problems and conflicts and demonstrate positive character
	Question Cues: apply, demonstrate, calculate, complete, illustrate, show, solve, examine, modify, relate, change, classify, experiment, discover
Analysis	Seeing patterns of cause and effect related to demonstrated character
	Organization of facts to support application of character
	Recognition of hidden meanings
	Identification of stages to implement character development

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	Question Cues: analyze, separate, order, explain, connect, classify, arrange, divide, compare, select, explain, infer
Synthesis	Use old ideas to create new strategies
	Generalize from given facts · relate knowledge of character from different communities, cultures
	Predict, draw conclusions
	Question Cues: combine, integrate, modify, rearrange, substitute, plan, create, design, invent, what it? compose, formulate, prepare, generalize, rewrite
Evaluation	Compare and discriminate between choices with different character outcomes
	Assess value of theories and strategies to promote character
	Identify choices based on reasoned argument
	Verify value of evidence
	Recognize subjectivity
	Question Cues: assess, decide, rank, grade, test, measure, recommend, convince, select, judge, explain, discriminate, support, conclude, compare, summarize